|  |
| --- |
| **Player Start** |
| **What we are going to do:** |
| In this section, we are going to insert a Player Start! |
|  |
| **Get Going!** |
| In the top view, right click anywhere in your room, a drop down menu will appear, select "info" "player" then "start". A red box will appear, that is where your guy will start when you play your map!  http://web.archive.org/web/20040408213436/http://users.1st.net/kimberly/Tutorial/playerstart/insert-player.jpg ((drop down menu))  http://web.archive.org/web/20040409054220/http://users.1st.net/kimberly/Tutorial/playerstart/redstart.jpg ((the red start box))  You can move it around any where, either in top, side, or front view, left-click-hold and drag it where you want! To deselect, hold shift and left click, or just hit shift and then delete the new one!  http://web.archive.org/web/20040112044440im_/http:/users.1st.net/kimberly/tutorial/downloadable.jpg |
| Thats the end of Player Start, onto [Lights](http://web.archive.org/web/20040112044440/http:/users.1st.net/kimberly/tutorial/Lights.htm)! |

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